

# CSC4005 Development Environment DIY Guidance (many Linux version)

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Thanks for Peilin Li for his vital contribution.

- If you want to DIY a CSC4005 environment on Linux, you can try this guidance.
- This guidance utilize `yum` (a Linux package management tool native to CentOS but NOT Ubuntu), if you don't have a yum, you need to install it before getting started.
- If your Linux virtual environment doesn't support `yum` natively (e.g. WSL Ubuntu version), you may need to install Linux distributions where `yum` is natively supported (e.g. CentOS).
- To install CentOS on WSL, check out [CentOS 7.9 on GitHub](#)
- To check whether you have installed `yum`, just type `yum` in your terminal, if your terminal tells you that `command not found...`, you need to install it.

## 1. Install g++

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```
sudo yum install gcc-c++ -y
```

## 2. Install mpich-3.2

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MPICH is a high performance and widely portable implementation of the Message Passing Interface (MPI) standard.

### Step 1. Install `mpich-3.2`

```
sudo yum install mpich-3.2.x86_64 mpich-3.2-devel.x86_64 -y
```

### Step 2. Add `mpich-3.2` to PATH

**Note:** You might need to install `vim` before running the following command if you doesn't have `vim` installed, but please feel free to use any other text editor your are comfortable with, especially considering beginners may feel uncomfortable using `vim`. This note also applies whenever we use `vim` in the following part of this guidance.

```
export PATH=$PATH:/usr/lib64/mpich-3.2/bin/
```

### Step 3. Save the file and quit

If you are using `vim`, press `Esc` to quit editing mode, then type `:wq` to save file and quit `vim`.

## Step 4. Reboot your system

## Step 5. Test it out

```
mpic++  
mpirun
```

If no `command not found...` appears, then you have succeeded.

## 3. Install OpenGL GUI library

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### Step 1. Install OpenGL GUI Library

```
sudo yum install mesa* -y
```

### Step 2. Check it out

```
sudo yum list *glut* -y
```

If your output looks something like this:

```
Loaded plugins: fastestmirror  
Loading mirror speeds from cached hostfile  
* base: mirrors.neusoft.edu.cn  
* extras: ftp.sjtu.edu.cn  
* updates: mirrors.nju.edu.cn  
Installed Packages  
freeglut.x86_64                3.0.0-8.e17                @base  
Available Packages  
freeglut.i686                  3.0.0-8.e17                base  
freeglut-devel.i686            3.0.0-8.e17                base  
freeglut-devel.x86_64          3.0.0-8.e17                base
```

, then you have succeeded.

## 4. Pthread and OpenMP may not need installing

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## 5. Install Nvidia driver and CUDA Toolkit

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**Note:** If your computer doesn't have Nvidia GPU (use the device manager on Windows to check it out), you don't need to do the following.

## 5.1. Install Nvidia driver

Go to <https://www.nvidia.com/download/index.aspx>, choose your GPU model and platform. Then follow the instruction.

Choose `Game Ready Driver` at the `Download Type` option.

## 5.2 Install CUDA Toolkit

The NVIDIA® CUDA® Toolkit provides a development environment for creating high performance GPU-accelerated applications. With the CUDA Toolkit, you can develop, optimize, and deploy your applications on GPU-accelerated embedded systems, desktop workstations, enterprise data centers, cloud-based platforms and HPC supercomputers. The toolkit includes GPU-accelerated libraries, debugging and optimization tools, a C/C++ compiler, and a runtime library to deploy your application.

Using built-in capabilities for distributing computations across multi-GPU configurations, scientists and researchers can develop applications that scale from single GPU workstations to cloud installations with thousands of GPUs.

**Note: You may need to upgrade your WSL 1 to WSL 2 before the following. Check out this [tutorial](#) on how to upgrade it.**

### Step 1. Install CUDA Toolkit

**Note: You may need to install `wget` before starting the following command. If you need to, just Google it.**

Go to <https://developer.nvidia.com/cuda-downloads>, choose your Platform. Then follow the instruction. For `Installer Type`, we recommend `runfile (local)`. It is better to choose local installer (size is very large, but it is convenient).

**Note: this process may take a while (e.g. 20 minutes), so make sure your Internet connection doesn't break during this time.**

If you encounter a window like this,

```

CUDA Installer
+ [X] CUDA Toolkit 11.7
  [ ] CUDA Demo Suite 11.7
  [ ] CUDA Documentation 11.7
- [ ] Kernel Objects
  [ ] nvidia-fs
Options
Install

Up/Down: Move | Left/Right: Expand | 'Enter': Select | 'A': Advanced options

```

just choose the CUDA Toolkit 11.7 only.

## Step 2. Add nvcc to PATH

`nvcc` is the CUDA compiler driver

```
sudo vim /etc/profile
```

## Step 3. Add these to the end of file

```
export CUDA_HOME=/usr/local/cuda
export PATH=${CUDA_HOME}/bin:${PATH}
export LD_LIBRARY_PATH=${CUDA_HOME}/lib64:$LD_LIBRARY_PATH
```

## Step 4.

```
source /etc/profile
```

## Step 5. Reboot your system

## Step 6. Test it out

```
nvcc  
nvidia-smi
```

If no `command not found...` appears, then you have succeeded.

## All done!

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If you have any questions, please email [bokaixu@link.cuhk.edu.cn](mailto:bokaixu@link.cuhk.edu.cn)